Aspiring bourbon connoisseur and UI designer. Pad Thai and interface afficionado. UX/UI Designer with a background in illustration, web, and front-end development. Always aiming to design minimal and intuitive interfaces to enhance amazing experiences. Currently enhancing the future of invehicle infotainment.

Skills

UX

User Research

Contextual Inquiry
Surveying

Analysis
Wireframing
Protoyping

Storyboarding

UI Tools Axure RP Sketch App Invision App POP App Principal App

Adobe Creative Suite

Illustrator Photoshop InDesign

Web

HTML CSS

Flinto

Javascript

jQuery Bootstrap

Email Marketing

Language Spanish

Education

General Assembly Chicago, IL User Experience Design, 2016

College for Creative Studies, Detroit, MI BFA, Illustration, 2012

Experience

Visual/Product Designer | August 2018 - Present General Motors - Cadillac Design Systems | gm.com

- Collaborate closely with team members to craft world-class user experiences across all products and platforms for vehicle features
- Balance user needs, technical constraints, and business objectives to solve problems effectively
- Craft interaction designs, being the champion of usability and user-centered design principles
- Create design deliverables to communicate work including sketches, logic and flow, prototypes, wireframes, high-fidelity mockups, story board, high end graphics and specifications
- Work with product owners and key stakeholders to brainstorm and identify opportunities, executing them as a flawless part of the overall user experience
- Contribute to the continued evolution of the team's workflows and processes to further improve quality and performance

UX Designer | April 2017 - August 2018 General Motors - GCCX - Product Enablement | gm.com

- Developed user interface and experience to meet current and future application requirements
- Rapidly developed working prototypes to communicate design with key stakeholders
- Lead the design of the application user interface, and provide oversight to ensure consistent experience
- Documented user interface design standards, providing examples for software developers to follow
- Collaborated with software developers and participate in user interface reviews to ensure implementation met design standards

UX/UI Designer | December 2016 - April 2017 Asset Health | assethealth.com

- Defined interaction models, user flows, and UI specifications
- Created and maintained website wireframes, mock-ups, and prototypes consistent with proprietary framework
- Reviewed and audited completed sites for interface and experience
- Worked with development team members to produce interfaces consistent with technology toolsets and standards

User Experience Design Immersive Program | generalassemb.ly | July 2016 - September 2016

Web Designer/ Front-End Developer | February 2015 - July 2016 ZipEdTech, LLC | zipedtech.com

- Designed concepts and layouts for online education courses and webpages
- Built using html, css, and javascript, and deployed on Moodle platform

Independent Web and Graphic Designer | July 2013 - February 2015 RBD Creative | rbdcreative.com

- Created and maintained websites from wireframe to launch
- Conducted email marketing and monthly newsletters; managed client blogs
- Created graphics for web projects, branding, and print work